

BILLIONAIRES RACE TO SPACE

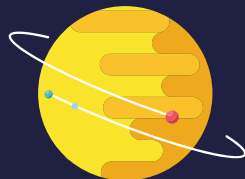


Welcome space explorers, the race is on. You're in the running to be the first billionaire to reach where no human has ventured before, the deepest depths of space in a crazy search for the legendary planet of gold! This trillion-dollar planet of gold is no secret and billionaires from every corner of the earth have been in a manic rush working day and night to build their rockets to race to space and claim the out-of-this-world treasures.

It's launch day! The billionaires are ready for take-off but there can only be one winner. Strap yourself in, the engines are firing and ground control has given the all-clear for launch.

CONTENTS

- 1 x Dice
- 6 x Characters
- 52 x Hexagonal Space Cards



HOW TO SET UP:

There are 3 game plays. Choose one of the below to suit you!

1. Sprint: approx. 15-25 minutes
2. Half Marathon: approx. 25-35 minutes
3. Marathon: 1 hour +

Sprint (approx. 15-25min): You will need to separate the Start, Finish, 2 Planet Cards and a Black Hole Card before shuffling the remaining cards (including the extra Planet Cards) and count 25 cards into a pile. Once you've done this shuffle the 2 Planet Cards and Black Hole into the pile.

Half Marathon (25-35mins): You will need to separate the Start, Finish, 3 Planet Cards and 2 Black Hole Cards before shuffling the remaining cards (including extra planets) and count out 35 cards into a pile. Once you've done this shuffle the 3 Planet Cards into the pile.

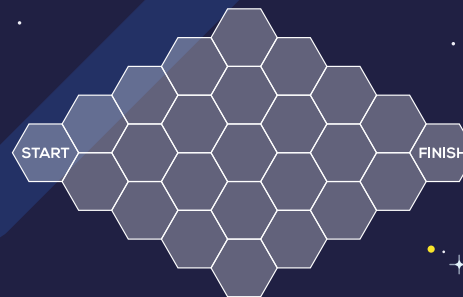
Marathon (1 hour+): You will need to separate the Start and Finish Cards and put them to one side. Then shuffle all other cards into a pile.

HOW TO SET UP:

Once you have decided on the game style, begin by laying the Start Card down. The Start Card also acts as the first planet. Planet Cards are a safe space and require no action when landed on but act as a checkpoint in the race and will be referenced by Action Cards. Place the Finish Card to one side, you will need this at the end when the path has been created.

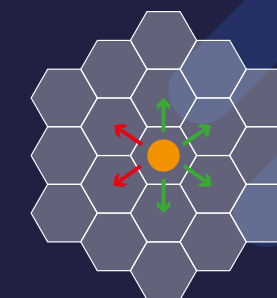
Grab your pile of shuffled cards and begin creating your game path. This is done by laying the cards face down in a pattern of your choice. The formation of the path is up to you! Make every game different, by mixing up the layout. Once the path is created, place the Finish Card at the end. There are some of our examples you can use over the page.

EXAMPLE BOARD LAYOUTS



MOVING FORWARD

You can move diagonally up and down, as well as vertically up and down.



MOVING BACKWARD

You can only move diagonally up and down.

HOW TO PLAY:

Each player must select a character and matching rocket and place it on the Start Card. The youngest player rolls first.

The first player must roll the dice and move the number of spaces shown, you can move forward in any direction. (Each card represents a space when moving). When you have moved the number of spaces shown on the dice, turn over the card you land on and read it out loud, before completing the action. If a card says it is a "safe space" no action is required. Then the player to the left has their turn.

If another player lands on a card after it is turned over, the same action should be repeated by them.

If an action instructs you to move to another space the new card you are on is classed as a safe space, do not turn over that card. If the card is already turned over, this is still a safe space, and no action is required.

The winner is the first player to reach the Finish Card!

3,2,1 BLAST OFF!



GB WARNING! Not suitable for children under 3 years. Contains small parts which may cause a choking hazard. **FR ATTENTION!** Ne convient pas aux enfants de moins de 3 ans. Contient de petites pièces pouvant provoquer un risque d'étouffement. **ES ¡ADVERTENCIA!** No apto para niños menores de 3 años. Contiene piezas pequeñas que pueden representar un peligro de asfixia. **DE ACHTUNG!** Nicht für Kinder unter 3 Jahren geeignet. Das Produkt enthält Kleinteile, die zu Erstickengefahr führen können. **IT ATTENZIONE!** Non adatto ai bambini di età inferiore ai 3 anni. Contiene parti minuscole che possono causare un rischio di.

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