

GRINCH

DON'T GET GRINCHED



Contains: x36 pairs and x1 Grinch card

Aim of the game: Be the first player to clear their hand by discarding cards in pairs. The player who ends up with the Grinch card at the end of the game loses!

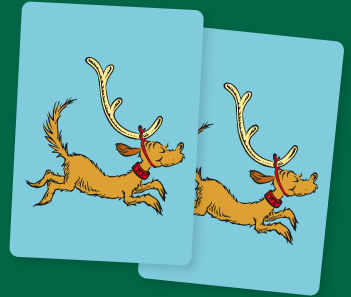
How to play: One player shuffles the cards and deals out the entire deck between players.

Once the cards are dealt, players can then look at their cards. Place any pairs face-up into a discard pile in-front of you.

If you have any 'Special Card' pairs, keep hold of these at this stage.

The player whose birthday is closest to Christmas goes first.

Going in a clockwise direction, a player takes one card from the player to their right without looking. If your new card completes a pair, put these down in your discard pile. Play then continues to the next player.



SPECIAL CARDS:

These can be discarded as a pair at any point during the game. Once the pair is discarded, the action on the card will be played as follows:



MISS A GO:
The next player misses their turn, and play then continues as normal



HAVE ANOTHER GO:
On the same turn, select another card from the next player



CHANGE DIRECTION:
Direction will change on the next players turn



AVOID THE GRINCH CARD!



TM & © 2023 Dr. Seuss Enterprises, L.P.
All rights reserved.



2166
0843
V1

IT: Manuale: PAP 22, Carta. Raccolta Carta.
Verifica le disposizioni del tuo Comune.



Fizz
creations
UK Ltd. & GmbH

6 Commerce Way, Lancing, BN15 8TA, UK
Distributed in the EU by Fizz Creations GmbH
Stadtwiede 17, Emmenich, 46446, DE
www.fizzcreations.com
© 2023 Fizz Creations Ltd.
All rights reserved.