

GRINCH

3D BOARD GAME

HOW THE WHOS SAVED CHRISTMAS



2-6 PLAYERS

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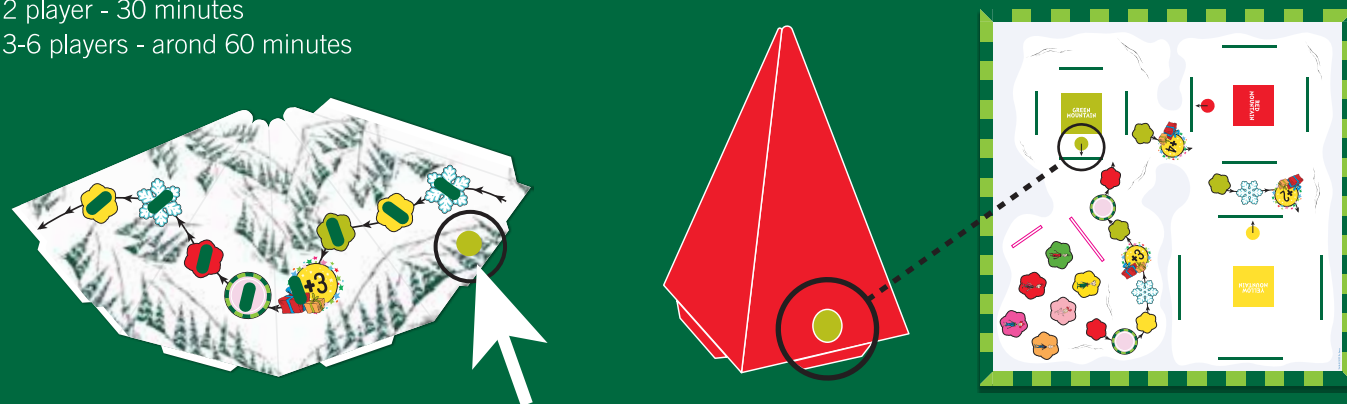
x1 Game board, x3 Mountains, x2 3D Pop-ups, x6 Playing pieces, x1 Dice, x1 Coin, x126 Present tokens, x5 Prize tokens, x12 Coin Flip Cards, x12 Chance Cards

OBJECTIVE:

Make your way from *Who*-ville to Santa's sleigh by travelling up and down the mountains, passing the Grinch's cave to reach Santa's sleigh and save all the presents. Collect present tokens along the way, the winner is the person with the most present tokens at the end of the game.

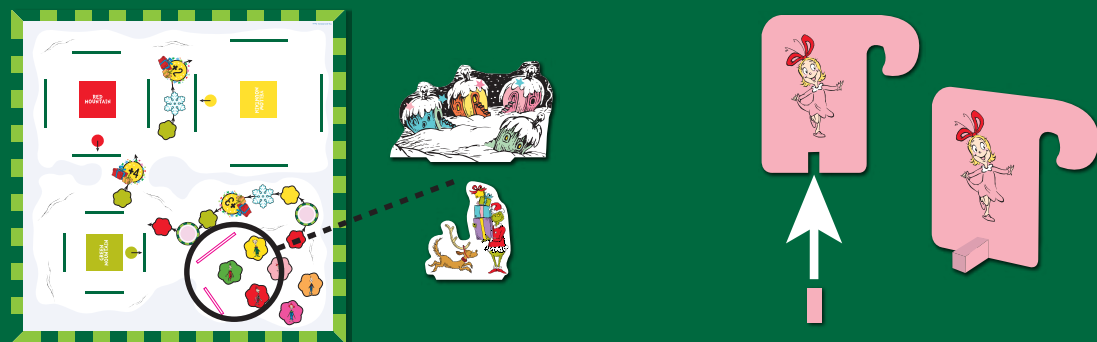
GAME PLAY & SETUP:

2 player - 30 minutes
3-6 players - around 60 minutes



1. Correctly identify each mountain colour. Colours are shown in a circle on the foot of each mountain (green, red & yellow).

2. Match each colour to the same colour circle on the game board so they line up. Slot each mountain into place.



3. Slot The Grinch and *Who*-ville into the board.

4. Select your placing piece and place the insert into the base so it stands freely. Place your piece onto the representing start space.

5. Place both card decks, the coin, dice and present tokens to the side of the game board.

HOW TO PLAY:

The player who's birthday is closest to Christmas goes first, then play moves to the left. Each player will roll the dice and move that many spaces along the board. When a player reaches a mountain, they hook themselves into the space they land on. Follow the arrows and move clockwise only across the mountain sides.

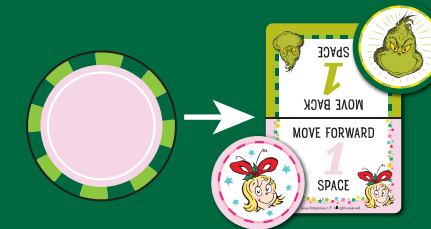
SPECIAL SPACES:

If you land on a 'special space', follow the instructions below:

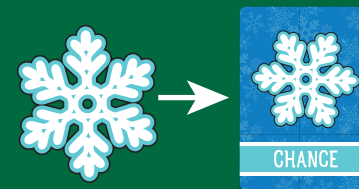


PRESENT TOKENS

Gain the amount of present tokens shown by landing on these spaces.



Flip the coin and draw the top card from the 'Coin Flip' deck. Follow instructions on the card upon which face the coin lands.



Draw the top card from the 'Chance' deck then follow the instructions.



Miss your turn card - keep hold of this card, and miss your next turn. Then replace the card back to the deck once used.



Once a card has been played, return it to the bottom of the deck.

HOW TO WIN:

When a player is 6 spaces or less away from Santa's sleigh, on their next turn they must roll the exact number of spaces required to advance to the sleigh to finish the game.

If a player fails to roll the exact number, they do not move and their turn is over. Once a player reaches the sleigh they earn a prize token. Prize tokens count toward your present token total. Below is the guide for which prize token you receive:

- 1st person to reach the sleigh - 10 prize token
- 2nd person to reach the sleigh - 8 prize token
- 3rd person to reach the sleigh - 6 prize token
- 4th person to reach the sleigh - 4 prize token
- 5th person to reach the sleigh - 2 prize token



PRIZE TOKENS

THE CATCH:

You must have a minimum of 3 present tokens when arriving at the sleigh in order to collect a prize token. If you have 2 or less present tokens, take the detour back around the large mountain to collect more present tokens.

GB: WARNING! NOT SUITABLE FOR CHILDREN UNDER 3 YEARS. CONTAINS SMALL PARTS WHICH MAY CAUSE A CHOKING HAZARD.

FR: ATTENTION ! NE CONVIENT PAS AUX ENFANTS DE MOINS DE 3 ANS. CONTIENT DE PETITES PIÈCES POUVANT PROVOQUER UN RISQUE D'ÉTOUFFEMENT.

ES: ¡ADVERTENCIA! NO APTO PARA NIÑOS MENORES DE 3 AÑOS. CONTIENE PIEZAS PEQUEÑAS QUE PUEDEN REPRESENTAR UN PELIGRO DE ASFIXIA.

DE: ACHTUNG! NICHT FÜR KINDER UNTER 3 JAHREN GEEIGNET. DAS PRODUKT ENTHÄLT KLEINTEILE, DIE ZU ERSTICKUNGSGEFAHR FÜHREN KÖNNEN.

IT: ATTENZIONE! NON ADATTO A I BAMBINI DI ETÀ INFERIORE AI 3 ANNI. CONTIENE PARTI MINUSCOLE CHE POSSONO CAUSARE UN RISCHIO DI SOFFOCAMENTO.

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