

HELP SAVE Christmas Day ESCAPE ROOM GAME

'Tis the night before Christmas, your stocking is hung, the mince pies, sherry and carrot are out for Santa and his reindeer. You lay in bed and try to sleep but you are too excited. Is that a jingle bell you hear? Is that a crack and a creak of a sleigh on the roof?

Suddenly, the room fills with stars and bright coloured lights! With a whiz, a fizz and pop your bedroom door is blown ajar with a snippet of light from the hallway alighting a trail of tiny footprints leading out of the room. You rush to investigate the commotion that has suddenly arisen, upon opening the living room door you see a mischievous elf swinging from the ceiling light. Another elf is running up the walls. You scan the chaos and notice that there are footprints leading to every room in the house!

Christmas is in the morning and the mischievous elves are causing a commotion, it's up to you to stop disaster from striking! Work together to overcome a series of exciting challenges to control the elves and save Christmas Day!

WARNING! Not suitable for children under 3 years. Contains small parts which may cause a choking hazard.



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GAMEPLAY:

To stop the mischievous elves in their tiny tracks, you must work around the house looking for clues in each room. Ensure you have answered the Game Card or 15 minutes have passed before moving onto the next room.

When you have picked your answer, you need to find the relating Symbol Card and place it in a space on the Cryptex Card. Race to solve all 4 puzzles before the time runs out!

SETTING UP THE GAME:

Place the board on your flat playing surface and lay the Cryptex Card next to the board. Pick up the Game cards and select one play through pack (numbered 1-5) and grab your timer (setting it to 60 minutes). Each play through is made up of 4 Game cards. The back of the cards matches the location in which the Game card will be located on the Game board. Only play one game play at a time.

When placing the Game Cards on the Board make sure they are face down (see the example on the opposite page). No peeking at the Game Cards till the timer starts! Keep all the Symbol Cards together and do not look at them unless you are finding the symbol for your answer.

SYMBOL CARDS

HELP SAVE Day ESCAPE ROOM GAME GAME FOUR ANSWERS

ANSWER CARD

GAME TIME:

Start the timer and begin the challenge by turning over the Game Cards one by one. Work as a team to solve the unique challenges!

When you think you have completed the Game Card challenge, search for your answer amongst the Symbol Cards - if your answer is not there go back to the Game Card and try again. Once you have found your answer, place it on the Cryptex Card and move onto the next Game Card.

THINK YOU HAVE ALL THE ANSWERS:

When you think you have solved the clues, select one player to look at the relevant Answer Card (This will be related to each play through numerically) and see if the symbols you have on the Cryptex Card match that Answer Card. If you are correct, congratulations you have successfully stopped the mischievous elves and saved Christmas Day! If you are wrong, keep trying - we believe in you! Carry on, there is still time to save Christmas Day!



NEED HELP:

If you are struggling with completing a task, have a sneak peek at the available Symbol Cards.